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| **Points Received** | **Points Possible** | **Item** | **Comments** |
|  | 0.5 | **Abstract**  [-0.5] if no overview of rest of document |  |
|  | 1.6 | **Low-Fidelity Prototypes**  for each low-fidelity prototype:  [-0.1] if no list of usability requirements of interest for prototype  [-0.2] if no explanation of what could be learned by comparing how prototype is used  [-0.4] if no description of prototype  [-0.1] if no justification for why design was chosen  [-0.1] if no statement for why prototyping strategy was chosen  [-0.2] if no explanation of what aspects of user base motivated design decisions  [-0.2] if no statement for accounting the variety of users  [-0.2] if no image/figure showing prototype  [-0.1] if image/figure not captioned or not described in text |  |
|  | 3.2 | **High-Fidelity Prototypes**  for each high-fidelity prototype:  [-0.2] if no list of usability requirements of interest for prototype  [-0.4] if no explanation of what could be learned by comparing how prototype is used  [-0.8] if no description of prototype  [-0.2] if no justification for why design was chosen  [-0.2] if no statement for why prototyping strategy was chosen  [-0.4] if no explanation of what aspects of user base motivated design decisions  [-0.4] if no statement for accounting the variety of users  [-0.4] if no image/figure showing prototype  [-0.2] if image/figure not captioned or not described in text |  |
|  | 0.0 | **Required Number of Prototypes**  \*Students were expected to make 2 – 4 prototypes, depending on the level of fidelity they chose. This is interpreted such that they were either supposed to make 4 low-fidelity, or 2 high-fidelity, or 2 low-fidelity and 1 high-fidelity.  [-1.6] for each missing low-fidelity prototype  [-3.2] for each missing high-fidelity prototype |  |
|  | 1.1 | **Conclusion**  [-0.6] if no description of differences between prototypes  [-0.1] if no statement for why differences are important  [-0.2] if no list of design questions to answer by making prototypes  [-0.2] if differences in prototypes do not lead to interesting design questions |  |
|  | 1.0 | **Written Clarity**  [-0.5] if the writing is ambiguous or not clear/precise  [-0.5] for excessive spelling/grammar mistakes |  |
|  | 1.0 | **Formatting**  [-0.5] if not submitted as PDF  [-0.2] if no title or headings  [-0.1] if title not bold or larger font  [-0.1] if headings not bold or larger font  [-0.1] if no page numbers |  |
| 0.0 | 0.0 | **Late**  [-1.0] for each day (24 hours) late |  |
|  | **10** | **Total** |  |